Workflow for appeal to TIC



- 1. The athlete enter the secretary at Ullevi or Björlanda
- 2. The athete that would like make an Appeal must first have done an oral protest,
- 3. Check the time, write it down.
- 4. Ask the athlete or team manager to fill in the appeal form from WMAC
- 5. Write down the time when the result were published, and when they start to fill in the Appeal form. (C2-1 8.3,
- 6. Call TIC responsible to inform what is happening.
- 7. Call Fennie secretary of the Jury +31 6 10474924.
- Hand over the appeal form to the athlete or team manager
- 2. Recieve 100€ or 1000 SEK in cash
- 3. Write the receipt and hand it over
- 4. After signing take a photo of the appeal form with your mobile
- 5. Send the picture to TIC
- 6. Put the appeal form, copy of the receipt in to an envelope
- 7. Add the documentation wanted from Chief of Jury
 - 1. Electric Time protocol,
 - 2. Photofinnish
 - 3. Contact info to referee
 - 4. ..
- 8. Hand over the sealed envelope to shuttlebus driver

	Appeal according to Technical Rules C2-1
Why:	Björlanda and Ullevi secretariat is receiving the appeal due to it is difficult to reach TIC in Athletics house in Slottsskogen within 60 minutes.
When:	 8.7 total time within 60 minutes. The protest is done to the referee within 30 minutes after the published result. Additional 30 minutes from the protest made to referee is given to make an appeal.
Who:	8.3 The athlete would like to hand in an appeal for a referee decision of an oral protest or for a happening at the event.
How:	 8.7 The athlete and/or Team manager fill in the form and pay the deposit. If the appeal is not upheld, the deposit will not be returned. If the appeal is sustained, the deposit will be returned. Signing the appeal form is made by athlete or the team manager

- 8. Secretary Slottsskogsvallen collect the envelope from Shuttlebus at Pick-Up / Drop-Off area Slottsskogsvallen, se next slide.
- 9. Secretary Slottsskogsvallen, deliver the envelope with the appeal to TIC in athletics house

Shuttlebus pick up/drop off point









